

VIVIAN WEI

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WORK EXPERIENCE

OBJECTIVE

Compositing:
keying green/bluescreen
CG integration
digital painting
tracking
rotoscoping

COMPUTER EXPERTISE

Mac
Windows
Linux
Nuke
After Effects
Mocha
Boujou
Photoshop
Illustrator

EDUCATION

School of Visual Arts
New York, NY
1999-2003
Computer Art Major
BFA

REFERENCES

Available upon request



Bad Robot (Santa Monica, CA) <ul style="list-style-type: none">comped shots for <i>Star Wars: The Force Awakens</i>	Oct 2015 - Dec 2015
Logan Productions (Marina Del Rey, CA)	Aug 2014 - Oct 2015
Shade VFX (Santa Monica, CA)	Sept 2014
Stardust (Santa Monica, CA) <ul style="list-style-type: none">keyed greenscreen footage for a Nike commercial	Aug 2014
Zoic Studios (Culver City, CA) <ul style="list-style-type: none">keyed and tracked greenscreen footage for <i>Once Upon A Time</i>animated and comped in motion graphics for <i>Intelligence</i>	Oct 2013 - Apr 2014
Rez-Illusion (Hollywood, CA) <ul style="list-style-type: none">composited and painted set extensions, pulled greenscreen keys, animated explosions, dust, and smoke for <i>Beneath</i> and <i>Demonic</i>	July - Sept 2013
Post Mango (Culver City, CA)	April 2013
Cantina Creative (Culver City, CA) <ul style="list-style-type: none">painted and animated rainbows, clouds, and sparkles, and tracked in monitor footage for Lucky Charms; Hot Wheels	Feb - Mar 2013
Traveling Picture Show Company (Hollywood, CA) <ul style="list-style-type: none">keyed greenscreen footage, tracked elements, and comped in smoke for <i>The Quiet Ones</i>	Oct 2012 - Jan 2013
2000 Strong (Venice, CA) <ul style="list-style-type: none">keyed greenscreen footage for The LA County Fair commercial	Apr 2012
Post Mango (Culver City, CA) <ul style="list-style-type: none">comped in flames, explosions, and wounds for <i>Fire With Fire</i>	Jan - Mar 2012
The Spirit Cabinet (Los Angeles, CA)	Nov 2011 - Jan 2012
Bandito Brothers (Los Angeles, CA) <ul style="list-style-type: none">paint and comp work for <i>Act of Valor</i>	Nov 2011
Jess3 (Los Angeles, CA) <ul style="list-style-type: none">keyed and rotoed a promotional marketing video for ESPN	Aug 2011
Method Studios (Santa Monica, CA) <ul style="list-style-type: none">keyed and comped parachuting sequence for <i>Captain America</i>	Apr - May 2011
Mousetrappe, Inc. (Pasadena, CA) <ul style="list-style-type: none">animated growing trees, vines, and transitional effects for a 10-minute Disneyland and Disneyworld projection animation	Dec 2010 - Jan 2011
Bandito Brothers (Los Angeles, CA) <ul style="list-style-type: none">painted and tracked elements for <i>Act of Valor</i>	Oct 2010
ICO VFX (Burbank, CA) <ul style="list-style-type: none">completed stereoscopic conversion for <i>Shrek 1</i> and <i>Shrek 3</i>	Aug 2010
Zoic Studios (Los Angeles, CA) <ul style="list-style-type: none">keying, tracking, screen placements, face replacements, and wire removals for three television pilots: <i>The Odds</i>, <i>No Ordinary Family</i>, and <i>The Cape</i>	Apr - May 2010
ICO Entertainment (Burbank, CA) <ul style="list-style-type: none">completed stereoscopic footage for <i>Alice in Wonderland</i>	Jan 2010
Gradient Effects (Marina Del Rey, CA) <ul style="list-style-type: none">painted out dog jaws and whiskers for <i>Cats and Dogs 2</i>	Sept - Oct 2009
Zoic Studios (Culver City, CA) <ul style="list-style-type: none">painted crew reflections off of car surfaces for <i>Zombieland</i>	Aug 2009
Curse Productions (Los Angeles, CA) <ul style="list-style-type: none">worked with vfx supervisor on-set for <i>Drag Me To Hell</i> reshoots, making temp comps, and final comps	Sept 2008 - Apr 2009
HTV/Illuminate (North Hollywood, CA)	Aug, Oct 2008
Reality Check Studios (Los Angeles, CA) <ul style="list-style-type: none">composited shots for <i>The Grudge 2</i>, <i>Harold & Kumar 2</i>, <i>The Messengers</i>, <i>Bangkok Dangerous</i>, and <i>Passengers</i>animated graphics for Dodger Stadium's in-field display boards	Jan 2005 - Jul 2008